

RALLI INTERNATIONAL SCHOOL

REPORT OF EXPERIENTIAL LEARNING ACTIVITIES

CLASSES VI-VIII

AUGUST 2024

ENGLISH

CLASS VII

TOPIC: Radio Show

ACTIVITY: Airwave
Adventure

GROUP ACTIVITY

On 23rd August 2024, Grade VI students participated in an exciting group activity titled Airwave Adventure, where they presented a captivating radio show. The young broadcasters showcased their creativity, humor, and knowledge, bringing the essence of a real radio experience to life. They were given three days to develop their script, ensuring their show included a radio jockey, and an interview session with a

famous personality, including advertisements, jingles, and music. Each team was allotted 8 to 10 minutes to present their radio show where they demonstrate their scripting and presentation skills.

This radio program activity enhanced teamwork, creativity, and communication skills among the students. Students learned to collaborate, manage time, and engage an audience while building confidence in public speaking and scripting. It's a comprehensive exercise that prepared them for real-world scenarios in a fun and engaging way, also they understood the relevance of media as a powerful tool to connect with people. The students developed confidence and were enthusiastic while presenting the activity.



CLASS VII

TOPIC: Enactment of Scenes from the Chapter “Fourteen I and II”

ACTIVITY: Role Play

GROUP ACTIVITY

A role-play activity was conducted on 22 August 2024 for Grade VII, where students were divided into groups to enact various scenes from the chapter “FOURTEEN I and II.” The play satirizes the superficiality

and vanity of the elite class, emphasizing how social status and appearances are valued above genuine relationships. Through humor and irony, the play critiques the hollow nature of social climbing and the extreme lengths people go to maintain their high-society image. Each group summarized the scene and discussed their favorite characters from it. Also, they elaborated on the values they would like to adopt.



This process was repeated across different groups, each focusing on different scenes from the chapter. Through this activity, students learned how to interact in various situations, recognizing the importance of cooperation and collaboration. They also enhanced their language and communication skills while developing their understanding of the chapter. The activity not only brought the chapter to life but also allowed the students to engage more deeply with the characters. By stepping into the characters' shoes, they gained a

better understanding of their emotions, motivations, and challenges. They also enhanced their language and communication skills, while developing their abilities in learning, thinking, understanding, decision-making, and problem-solving.

CLASS VIII

TOPIC: Reporting and Presentation

ACTIVITY: Headline Haw GROUP ACTIVITY

The “Headline Haw” activity conducted on 22 August 2024 was a dynamic and engaging exercise that transformed students into budding reporters. Students created a PowerPoint presentation representing their news channel. They meticulously crafted news stories, headlines, and visual elements to mirror real-world news presentations. The activity culminated in each group presenting their news to the class, simulating a live broadcast experience. The students enthusiastically embraced their roles, demonstrating creativity in their content creation and confidence in their presentations.



The learning outcomes of the activity were significant. Students developed essential skills in research, critical thinking, and effective communication. By crafting their news stories, they honed their ability to identify key information and present it clearly and engagingly. The activity also enhanced their teamwork and collaboration skills, as they worked together to produce and present their news channels. Moreover, it

provided a practical understanding of media literacy, allowing students to grasp the nuances of news reporting and the importance of accurate and responsible journalism.

HINDI

CLASS VI

विषय : बाल राम कथा पर आधारित

गतिविधि : अभिनय प्रस्तुतीकरण

विषय संवर्धन गतिविधि

सामूहिक गतिविधि

भाषा का मूल उद्देश्य भावों की अभिव्यक्ति है, और भावों को अभिव्यक्त करने का 'अभिनय' एक सुंदर माध्यम है। छात्रों के वाचन कौशल को निखारने, उनका आत्मविश्वास बढ़ाने, और मातृभाषा के प्रति रुचि को प्रोत्साहित करने के उद्देश्य से, दिनांक 23 अगस्त 2024 को कक्षा छठी के सभी वर्गों में 'बाल रामकथा' के एक प्रसंग पर आधारित अभिनय प्रस्तुतीकरण गतिविधि का आयोजन किया गया। छात्रों को समूहों में विभाजित किया तथा उन्होंने उत्साहपूर्वक 'राम वन गमन', 'दो वरदान', 'सीता की खोज', और 'चित्रकूट में भरत' जैसे अध्यायों से जानकारी एकत्रित कर पात्रों के माध्यम से कक्षा में प्रस्तुतीकरण किया, जिसे सभी ने रुचि लेकर समझने का प्रयास किया। कुछ छात्रों का प्रयास विशेष रूप से प्रशंसनीय था हालांकि, कुछ छात्रों में आत्मविश्वास की कमी दिखाई दी, जिन्हें प्रोत्साहित किया गया। छात्रों का उनके प्रस्तुतीकरण (उच्चारण, भाषा प्रयोग, विषय-वस्तु) के आधार पर मूल्यांकन किया गया। रामायण के सिद्धांत, जैसे सत्य, धर्म, और कर्तव्यपालन, छात्रों के जीवन में अनुकरणीय हैं और इस गतिविधि ने उन्हें इन मूल्यों के महत्व को समझने में मदद की।



MATHS

CLASS VI

TOPIC: Integers

ACTIVITY: My Creative Piece
(Day 1)

During this activity, students explored the application of geometry and fractions by creating unique craft pieces. This hands-on activity allowed them to understand how these mathematical concepts are used in everyday life. In this activity, students created a geometric wall hanging, creative pencil stands, and other artistic works using fractions and geometric concepts to enhance their understanding of mathematics and art.





The project combined the creative process of making art with the analytical task of working with fractions and finding equivalent fractions. The activity aimed to engage students in a hands-on way to deepen their grasp of geometric shapes and fractional relationships. This project demonstrated how mathematical concepts can be explored and understood through creative and practical applications.

TOPIC: Integers

ACTIVITY: Integers Jeopardy Game (Day 2)

Students were eager to

participate in the “Integers Jeopardy Game”, where they solved real-life situations using integers. This engaging activity helped them understand the practical application of integers through thoughtfully framed questions. During this activity, students were divided into groups and engaged in a challenge designed to enhance their understanding of integer addition and subtraction, as well as comparison of integers. The challenge involved solving a series of questions, each with varying difficulty levels. The complexity of the questions was reflected in the marks awarded for each, encouraging students to tackle more



challenging problems for higher scores. The Integer Addition and Subtraction Jeopardy Activity effectively combined mathematical practice with collaborative learning. By solving questions of varying difficulty levels, students enhanced their understanding of integer operations and comparison. The group-based approach promoted teamwork and encouraged students to challenge themselves.

CLASS VII

TOPIC: Simple Equations and Integers

ACTIVITY: Dare To Dart

To engage students in solving simple linear equations and working with integers, such as adding and subtracting positive and negative numbers, and to enhance their quick calculation skills and teamwork through collaborative problem-solving exercises, like creating and solving linear equations together various activities were conducted.

DAY-01

Playing math games increases overall motivation. These games encourage children to take ownership of their learning and work as a team.

Students were very enthusiastic about playing 'Dare to Dart.' In this game, the class was divided into groups, with an equal number of students. Before starting, the rules were explained to everyone. For every correct answer, the team earned 5 points, while no points were awarded for unattempted or incorrect answers. Repetition of students was not permitted. First, they had to burst a balloon using a dart, and once that was done, they had to answer the relevant question on the screen.

Finally, the team with the highest score was declared the winner.



TOPIC: Simple Equations and Integers

ACTIVITY: BINGO (DAY 2)

DAY-02

Holding bingo games in the classroom provides many benefits for children. Bingo helps kids learn patience, coordination, and quick recapitulation. It also helps increase students' mental strength. In this activity, the teacher made a 3-by-3 grid on the board and instructed the students to make a 3-by-3 grid in their lab files. They then copied any 9 selected answers from a list of answers to fill in their bingo grids. Once they had filled their grids, the teacher revealed one question at a time, and the students crossed off the answers if they had them. The first to get all the answers called "BINGO" and won.



CLASS VIII

TOPIC: Quadrilaterals

ACTIVITY: The measure of Exterior Angles of a Polygon is 360° .



“The only way to learn Mathematics is to do Mathematics.”

Hands-on activities are essential in the classroom, as they not only boost students' confidence but also encourage creative thinking about mathematical concepts. A cut-and-paste activity was successfully conducted in Class VIII, where students verified that the sum of the exterior angles of any polygon is 360° by using their cognitive skills. Students were given sheets with various polygons, which they cut out and pasted onto a blank sheet. Using protractors, they measured and recorded the exterior angles of each polygon. After summing the angles, they observed that the total was consistently 360° for every polygon, regardless of its shape. This helped students effectively understand the concept and the activity was highly beneficial for the students, allowing them to grasp the concept of exterior angles through a practical and engaging method.

SCIENCE

CLASS VI

TOPIC: Ancient methods of measurements

ACTIVITY: To show that a handspan is not a reliable unit for measuring length.

INDIVIDUAL ACTIVITY

The teacher instructed the students to open their palms and measure the length of their desks using their handspans. The students were very excited about the activity. Each student measured the length of the desk with their handspans and noted their measurements. They then used a ruler to measure the length accurately. The students observed that the measurements differed among them, both with the handspan and the ruler. They concluded that a handspan is not a reliable unit of measurement, as it varies from person to person based on the size of the individual's hand.

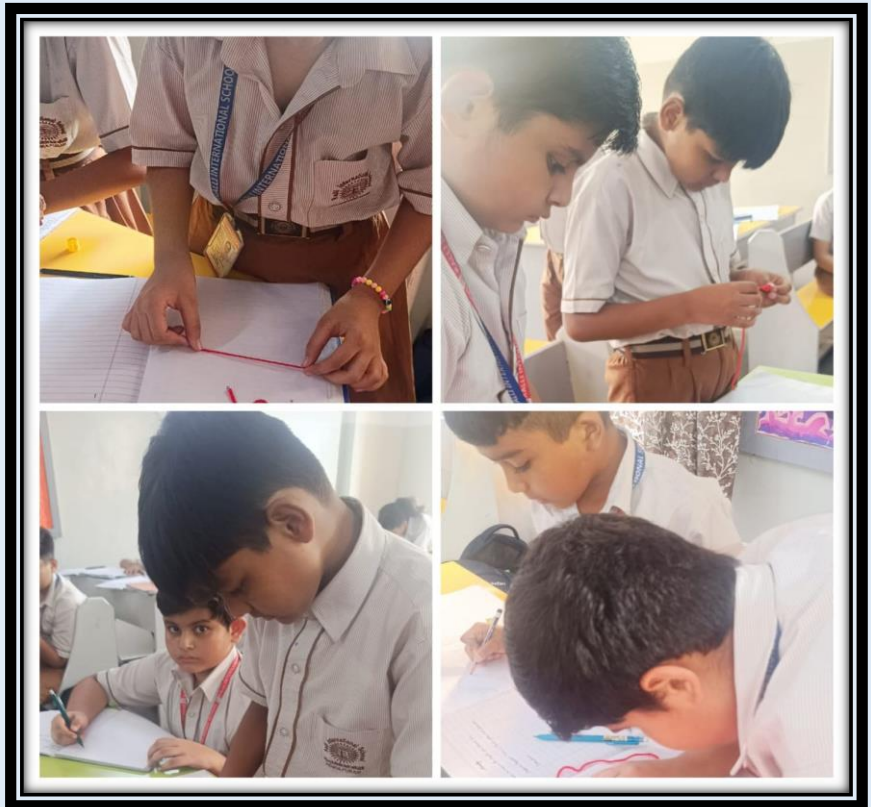


TOPIC: Measurement of curved objects

ACTIVITY: To measure the length of a curved line using a thread

INDIVIDUAL ACTIVITY

To measure the length of a curved line, the students took a thread and knotted one end. They then placed the thread by positioning the knotted end at one end of the curved line. They stretched the thread along the line, ensuring it covered the entire curve, and marked the thread at the endpoint they wanted to measure. Finally, they placed the thread on a scale, starting at zero and extending to the marked end, to measure the length between the two points.



COMPUTER SCIENCE

CLASS VI

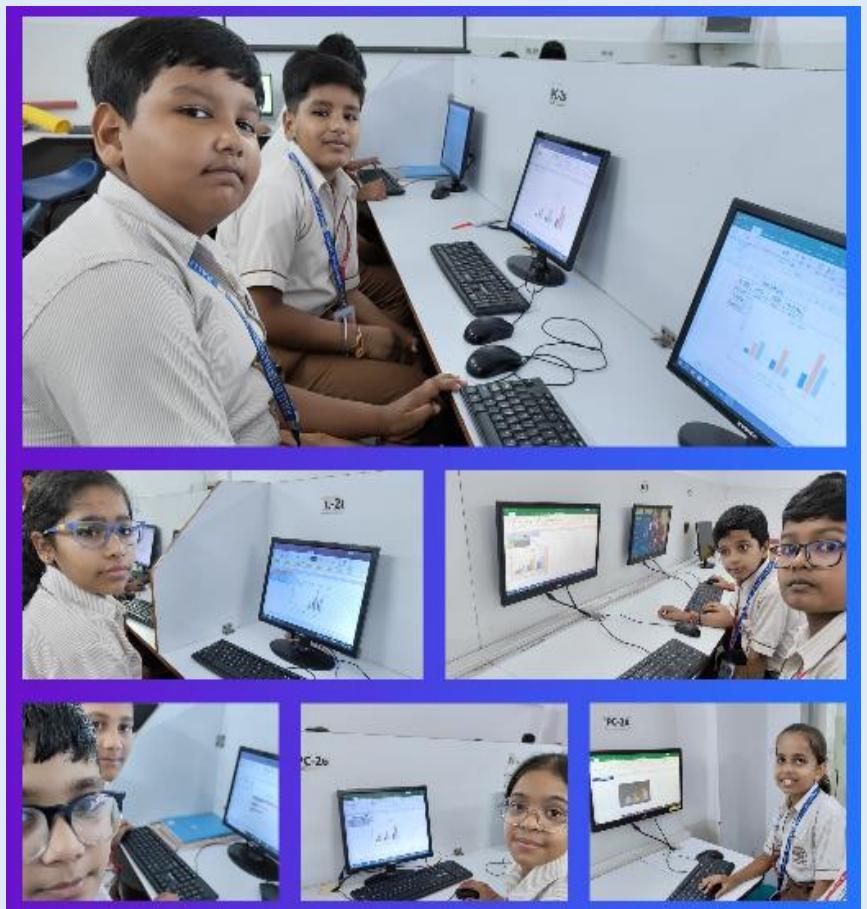
TOPIC: Chart making in MS Excel

ACTIVITY: Monthly Outlay
SEA-I

INDIVIDUAL ACTIVITY

Charts are essential for displaying numerical data in a graphical format, making it easier to understand large amounts of information and the relationships between data series. In this activity, students were tasked with presenting their monthly expenditure using Excel charts. They explored various chart types, such as bar charts, pie charts, and line graphs, to determine the best way to represent their data.

Students incorporated key elements like titles, axis labels, legends, and gridlines to enhance their charts. Titles clarified the chart's content, axis labels identified variables, legends distinguished between data series, and gridlines improved readability. Additionally, they used formatting features to make their charts visually appealing and informative, effectively communicating their expenditure data and understanding the value of charts for data visualization.



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